

Victor Karpenko

Transportation/Creative Designer

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Education

ArtCenter College of Design

Pasadena, CA

B.S. in Transportation Design

August 2026

Projects

Meyers Manx Sponsored studio

Fall 25

- Led a team of 5 designers through the entire advanced design process from initial storytelling to a highly resolved concept vehicle exhibition.
- Managed the project self-sufficiently by identifying team strengths and establishing a cohesive aesthetic direction that married historic brand values.

Genesis Sponsored Studio

Spring 25

- Conducted deep trend analysis targeting architecture, fashion, and technology to forecast automotive interior styling directions and functionality.

Experience

CFMoto USA

Minneapolis, MN

Design Intern

Winter 2026

- Created innovative and compelling design proposals for multi-segment vehicle advanced explorations.
- Utilized Photoshop, Vizcom, and Blender to quickly generate high-quality 3D sketch models and renderings to communicate form and proportions.

Toyota Boshoku

Toyota City, Japan

Global Internship/ Advanced Interior

Summer 2025

- Introduced innovative design strategy and forward-thinking methodologies to address high-complexity interior architecture assignments.
- Produced presentation-ready materials supporting design reviews for executive management and the CEO.

Space X

El Segundo, CA

Propulsion Test Technician

2019-2022

- Executed precision technical fabrication and analytical testing of highly complex hardware, demonstrating absolute attention to materiality and performance specifications.
- Partnered directly with multi-disciplinary engineering teams to resolve critical, high-pressure technical challenges through creative problem-solving.

The Boeing Company

Everett, WA

Sealer Technician/ Team Lead

2012-2019

- SME in seal and pre-prime interior structure install. Worked as team lead to lead team to meet daily and weekly goals.

Skills

Software: Figma, Adobe Creative Suite, Autodesk Alias, KeyShot, VRED, Blender, MS Office, Miro, Twin Motion, Unreal, VR tools, A.I. tools

Technical Skills: Manual and digital sketching, Rapid prototyping, Concept generation, Exterior/interior design, Surface modeling, SubD, CAD, 3D FDM & Resin Printing, UX/UI prototyping

Language: English (Native) & Russian (Native)